

Texture Creation Tutorial

GRAPHEN
STONE
THE ORIGINAL & AUTHENTIC

1 - PRODUCT PREPARATION



Step 1

Pour the **PIGMENT** into the **ARID** and mix using a mechanical mixer until its complete homogenization.



Step 2

Separate the surface water from the **LIQUID LIME PUTTY (B)** and reserve it for later use.

Pour the **LIQUID LIME PUTTY (B)** to the **ARID (A)** that we have previously pigmented.



Step 3

We knead all the components with a mechanical mixer until a homogeneous material is obtained.

If it is necessary to add more water, use the one we have reserved in STEP 2

2 - SUPPORT PREPARATION



Step 4

Apply with a metallic trowel a 1st hand.

Next, apply a 2nd coat until the required thickness is achieved.

	Coat Thickness	Drying (before creating the texture)	Total Drying
Relief	3-4 mm	5 min	4-7 Days
Aqua	2-3 mm	5 min	4-7 Days
Structural	2-3 mm	2-3 min	4-7 Days
Fine Brushed	2-3 mm	10 min	4-7 Days
Mantra	1-2 mm	5 min	4-7 Days
Natural	2-3 mm	5 min	4-7 Days
Root	2-3 mm	5 min	4-7 Days
Pure Pressed	2-3 mm	5 min	4-7 Days

3 - TEXTURE CREATION



Relief:

To create the texture, apply the **SPIKED ROLLER** over the material with gentle pressure.



Aqua:

To create the texture, apply the **SPONGE** (previously moistened) over the material making circular movements.



Structural:

To create the texture, apply the **METALLIC TROWEL** in parallel directly over the material. Make sure that the entire surface of the trowel sits on the mortar to drag the aggregate.



Fine Brushed:

To create the texture, use a **FINE BRISTLE PAINT BRUSH** (previously moistened in water). Apply vertically or horizontally over the material.



Mantra:

To create the texture, apply the **WOODEN TROWEL** over the making circular movements.



Natural:

To create the texture, apply the **SPONGE TROWEL** over the material to soften the surface in a conventional way.



Root:

To create the texture, apply a **DRAGGING PAINT BRUSH** over the material horizontally or vertically, exerting some pressure. After a few minutes, remove the remaining material with a metallic trowel without exerting pressure.



Pure Pressed:

To create the texture, press the material using a **METALLIC TROWEL**.